

FIG CODE OF POINTS 2005 - TRAMPOLINE GYMNASTICS - (Draft I b - June 2004)

DOUBLE MINI-TRAMPOLINE

18. SCORING

(Two types of mark are used, 'A' type mark, which is the total of the degree of difficulty in one pass and 'B' type mark, which is the total given by an Execution Judge in one pass. The total score for a pass is based on one A mark plus three B marks)

18.1. Degree of difficulty

The difficulty of each element is calculated on the following basis:

- 18.1.1. Only elements terminating on the feet will be evaluated.
- 18.1.2. Each 1/2 twist (180°) (with the exception in § 18.1.4.2) 0.2 pts
- 18.1.3. Each somersault (360°) 0.5 pts
- 18.1.4. * Single somersaults or less:
 - 18.1.4.1. Single somersaults done in the piked or straight position, without twist, will receive a bonus of 0.1 points.
 - 18.1.4.2. In single somersaults with more than 1 twist (360°), the difficulty of twist will be as follows:
 - Each _ twist more than 1 (one) twist (360°) 0.3 pts
 - Each _ twist more than 2 (two) twists (720°) 0.4 pts
 - Each _ twist more than 3 (three) twists (1080°) 0.5 pts
 - Each _ twist more than 4 (four) twists (1440°) 0.6 pts
- 18.1.5. Side somersaults and elements without twist or somersault rotation have no difficulty value.
- 18.1.6. Multiple somersaults - with or without twist:
 - 18.1.6.1. Double somersaults performed in the piked position will receive a bonus of 0.4 points and triple somersaults in the piked position will receive a bonus of 0.8 points.
 - 18.1.6.2. Double somersaults performed in the straight position will receive a bonus of 0.8 points and triple somersaults in the straight position will receive a bonus of 1.6 points.
 - 18.1.6.3. In double somersaults the value of the element, including any twist, will be doubled. The bonus for pike or straight position is then added to give the total value of the element.
 - 18.1.6.4. In triple somersaults the value of the element, including any twist, will be tripled. The bonus for pike or straight position is then added to give the total value of the element.
- 18.1.7. In elements combining somersault and twist, the difficulty values for somersault and twist are added together.

G. Difficulty Double Mini-Trampoline - examples

Element	Position	Difficulty	Element	Position	Difficulty
Back somersault (ss)	O	0.5	Half in half out / Full in	<	3.2
Back somersault	<	0.6	Half in half out / Full in	/	3.6
Back somersault	/	0.6	Rudy out / Full in Half out	O	3.2
Front somersault	O	0.5	Rudy out / Full in Half out	<	3.6
Front somersault	<	0.6	Rudy out / Full in Half out	/	4.0
Front somersault	/	0.6	Half in Rudy out / Full in Full out	O	3.6
Barani	O	0.7	Half in Rudy out	<	4.0
Barani	<	0.7	Half in Rudy out / Full in Full out	/	4.4
Barani	/	0.7	Full in Rudy out / Randy out	O	4.0
Back ss with 1/1 twist		0.9	Full in Rudy out / Randy out	<	4.4
Rudolph		1.2	Full in Rudy out	/	4.8
Back ss with 2/1 twist		1.5	Half in Randy out / Full in Double-full out	O	4.4
Randolph		1.9	Half in Randy out	<	4.8
Back ss with 3/1 twist		2.3	Full in Double-full out	/	5.2
Adolph		2.8	Double-full in Double-full out	O	5.2
Back ss with 4/1 twists		3.3	Double-full in Double-full out	/	6.0
Back ss with 5/1 twists		4.5	Triple back	O	4.5
Double back somersault	O	2.0	Triple back	<	5.3
Double back somersault	<	2.4	Triple back	/	6.1
Double back somersault	/	2.8	Half out Triffis	O	5.1
Half out / Half in	O	2.4	Half out Triffis	<	5.9
Half out / Half in	<	2.8	Half in Half out Triffis / Full in Triple	O	5.7
Half out / Half in	/	3.2	Half in Half out Triffis / Full in Triple	<	6.5
Half in half out / Full in	O	2.8	Full Full Full	O	8.1